

# Appendix 1:

## Dynamic Programming Equations

Balancing sampling and specialization:  
An adaptationist model of incremental development

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## State variables

$X_0(t) \equiv$  the number of cues sampled indicating a *world-0* at time  $t$

$X_1(t) \equiv$  the number of cues sampled indicating a *world-1* at time  $t$

$Y_0(t) \equiv$  the number of steps towards the *world-0* phenotype at time  $t$

$Y_1(t) \equiv$  the number of steps towards the *world-1* phenotype at time  $t$

Where  $t$  denotes the current time period. The organism makes decisions in time period 1 to time period 20.  $T$  denotes the end of development,  $t = 21$ .

For a given time period  $t$ , these state variables take on the values  $x_0, x_1, y_0, y_1$ .

## Parameters

$P(w_0) \equiv$  the probability of being born into *world-0* across evolutionary time

$P(w_1) \equiv$  the probability of being born into *world-1* across evolutionary time

$$P(w_0) + P(w_1) = 1$$

$P(c_0|w_0) \equiv$  the probability of a cue indicating *world-0* when in *world-0*

$P(c_1|w_1) \equiv$  the probability of a cue indicating *world-1* when in *world-1*

$$P(c_0|w_0) + P(c_1|w_0) = 1$$

$$P(c_1|w_1) + P(c_0|w_1) = 1$$

We assume that these cue validities are symmetric in the following way:

$$P(c_0|w_0) = P(c_1|w_1)$$

## Posterior beliefs

After each cue sampled, the organism updates its belief about the state of the world. These beliefs are computed by Bayes' theorem, using the evolutionary prior probabilities  $\{P(w_0), P(w_1)\}$ , the cue validities  $\{P(c_0|w_0), P(c_1|w_1)\}$ , and the set of cues the organism has sampled thus far  $\{x_0, x_1\}$ .

Letting  $D$  denote the set of cues sampled, where  $D = \{x_0, x_1\}$ , we can compute the probability of observing this set of cues:

$$P(D) = P(D|w_0)P(w_0) + P(D|w_1)P(w_1)$$

We can compute the probabilities of obtaining  $D$  in either *world-0* or *world-1* by:

$$P(D|w_0) = \binom{x_0 + x_1}{x_0} P(c_0|w_0)^{x_0} P(c_1|w_0)^{x_1}$$

$$P(D|w_1) = \binom{x_0 + x_1}{x_0} P(c_1|w_1)^{x_1} P(c_0|w_1)^{x_0}$$

Next, we denote the posterior beliefs, which will be functions of the sampled cues:

$b_0(D) \equiv$  the posterior belief of being in *world-0*

$b_1(D) \equiv$  the posterior belief of being in *world-1*

Because there are only two states of the world, the organism's beliefs in these two states must sum to one,  $b_0(D) + b_1(D) = 1$ .

Using Bayes' theorem, we can compute these posterior beliefs:

$$b_0(D) = \frac{P(D|w_0)P(w_0)}{P(D|w_0)P(w_0) + P(D|w_1)P(w_1)}$$

$$b_1(D) = \frac{P(D|w_1)P(w_1)}{P(D|w_0)P(w_0) + P(D|w_1)P(w_1)}$$

## Fitness of mature phenotypes

The developing organism makes decisions to sample or specialize in each time period. There are no fitness consequences to these decisions *during* development. Instead, fitness is accrued *after* development, determined by the correspondence between the mature phenotype and environmental state.

Let  $\phi(x_0, x_1, y_0, y_1)$  denote the expected lifetime fitness of a mature organism, having sampled a set of cues  $\{x_0, x_1\}$  and developed a phenotype  $\{y_0, y_1\}$ .

The expected lifetime fitness ( $\phi$ ) is the sum of two products: the probability of being in *world-0* ( $b_0$ ) multiplied by the fitness associated with the realized *world-0* phenotype ( $y_0$ ), added to the probability of being in a *world-1* ( $b_1$ ) multiplied by the fitness associated with the realized *world-1* phenotype ( $y_1$ ).

The function specifying how degree of phenotypic specialization translates into fitness can take one of three forms: linear, diminishing, and increasing.

### Linear returns

$$\phi(x_0, x_1, y_0, y_1) = b_0 y_0 + b_1 y_1$$

The maximum fitness is  $T - 1 = 20$ , as there are 20 developmental decisions.

### Diminishing returns

$$\phi(x_0, x_1, y_0, y_1) = b_0 \alpha(1 - e^{-\beta y_0}) + b_1 \alpha(1 - e^{-\beta y_1})$$

We set  $\beta = 0.2$ , where  $\beta$  determines the deceleration of the curve. To ensure that the maximum fitness is 20, we set  $\alpha = \frac{T-1}{1 - e^{-\beta(T-1)}}$ .

### Increasing returns

$$\phi(x_0, x_1, y_0, y_1) = b_0 \alpha(e^{\beta y_0} - 1) + b_1 \alpha(e^{\beta y_1} - 1)$$

We set  $\beta = 0.2$ , where  $\beta$  determines the acceleration of the curve. To ensure that the maximum fitness is 20, we set  $\alpha = \frac{T-1}{e^{\beta(T-1)} - 1}$ .

## Decisions during development

In all time periods, except the last one ( $T$ ), the organism chooses between three options: sample a cue to the state of the world, specialize one increment toward the *world-0* phenotype, or specialize one increment toward the *world-1* phenotype.

The organism chooses the option with the highest expected fitness. In the event of a tie between two or three choices, the organism chooses amongst the alternative optimal choices with equal probability.

Whereas choosing to specialize toward a phenotypic target occurs with certainty, choosing to sample a cue to the state of the world can result in one of two outcomes ( $c_0$  or  $c_1$ ) depending on the belief of being in *world-0*. Because  $b_0(D) + b_1(D) = 1$ , we only need to track one posterior belief.

$P_s(c_0) \equiv$  the probability of sampling a cue to *world-0* if the organism samples

$P_s(c_1) \equiv$  the probability of sampling a cue to *world-1* if the organism samples

$$P_s(c_0) = P(c_0|w_0) b_0 + P(c_0|w_1) b_1$$

$$P_s(c_1) = P(c_1|w_0) b_0 + P(c_1|w_1) b_1$$

Let  $F(x_0, x_1, y_0, y_1, t)$  denote the maximum expected value of the lifetime fitness function based on decisions made between time period  $t$  and  $T$ , when the organism has thus far sampled cues  $\{x_0, x_1\}$  and a phenotype  $\{y_0, y_1\}$ .

$$F(x_0, x_1, y_0, y_1, t) = \max E \left\{ \phi(X_0(T), X_1(T), Y_0(T), Y_1(T)) \left| \begin{array}{l} X_0(t) = x_0 \\ X_1(t) = x_1 \\ Y_0(t) = y_0 \\ Y_1(t) = y_1 \end{array} \right. \right\}$$

After development, in time period  $T$ , the fitness of the mature organism will be:

$$F(x_0, x_1, y_0, y_1, T) = \phi(x_0, x_1, y_0, y_1)$$

In each time period during development ( $t < T$ ), the organism makes the optimal decision (i.e., the decision that maximizes expected lifetime fitness). The fitnesses associated with each choice in time period  $t$  are denoted by:

$$F_0(x_0, x_1, y_0, y_1, t) = F(x_0, x_1, y_0 + 1, y_1, t + 1)$$

$$F_1(x_0, x_1, y_0, y_1, t) = F(x_0, x_1, y_0, y_1 + 1, t + 1)$$

$$E[F_s(x_0, x_1, y_0, y_1, t)] = \frac{P_s(c_0)}{P_s(c_0) + P_s(c_1)} F_0(x_0, x_1, y_0, y_1, t) + \frac{P_s(c_1)}{P_s(c_0) + P_s(c_1)} F_1(x_0, x_1, y_0, y_1, t)$$

The expected fitness for a given state is the expected fitness associated with the choice resulting in the highest expected lifetime fitness:

$$F(x_0, x_1, y_0, y_1, t) = \max \left[ \begin{array}{l} F_0 \\ F_1 \\ E[F_s] \end{array} \right]$$